

CSCI 334:
Principles of Programming Languages

Instructor: Dan Barowy
Williams

Next class: meet at WCMA

How do you know when you are done
writing a program?

Goals

1. Speak the "language of languages"
 - a. evaluate fitness of language for purpose
 - b. rapidly learn new language
2. Add tools to your mental toolbox
 - a. including techniques for clear thinking
 - b. become a (much) better programmer
3. Be the kind of class you look forward to attending

Mental technique #1: calendar

Feedback

1. Optional feedback on assignments
2. Optional, anonymous feedback form on course website
3. Periodic, in-class anonymous feedback



Swell demo

Syllabus

Assignments

1. Weekly reading responses, due Monday by 10pm (~1 hour)
2. Weekly problem sets, due Thursday by 10pm (anywhere from 2-10 hours)

Books on reserve in Schow

Grades

I despise grades.
They discourage risk-taking.

Anonymous grading

(suggested by UNiCS)

Homework late policy

Homework resubmit policy

Honor Code

Github

Homework explanation session?

Course Organization

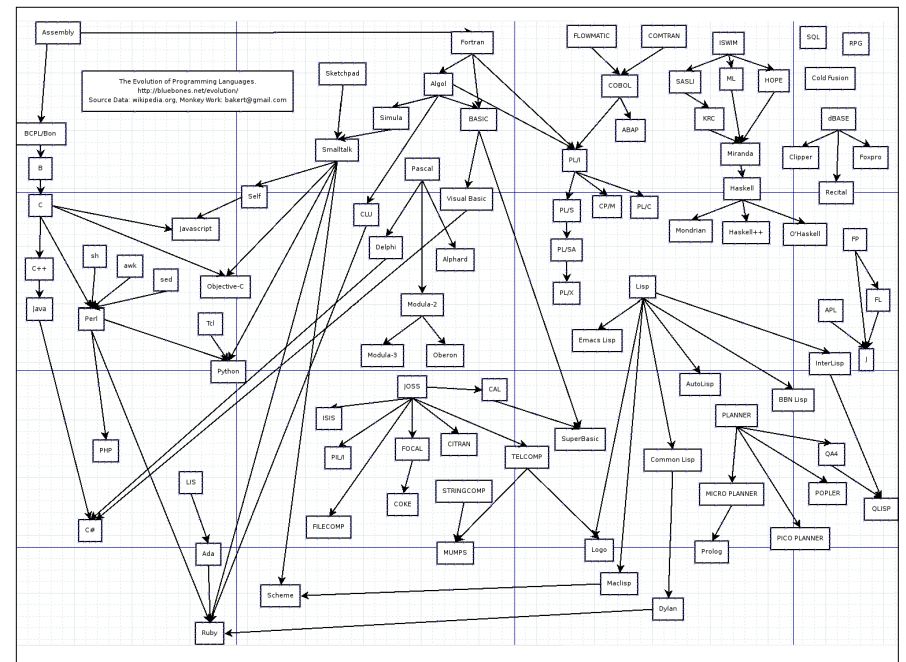
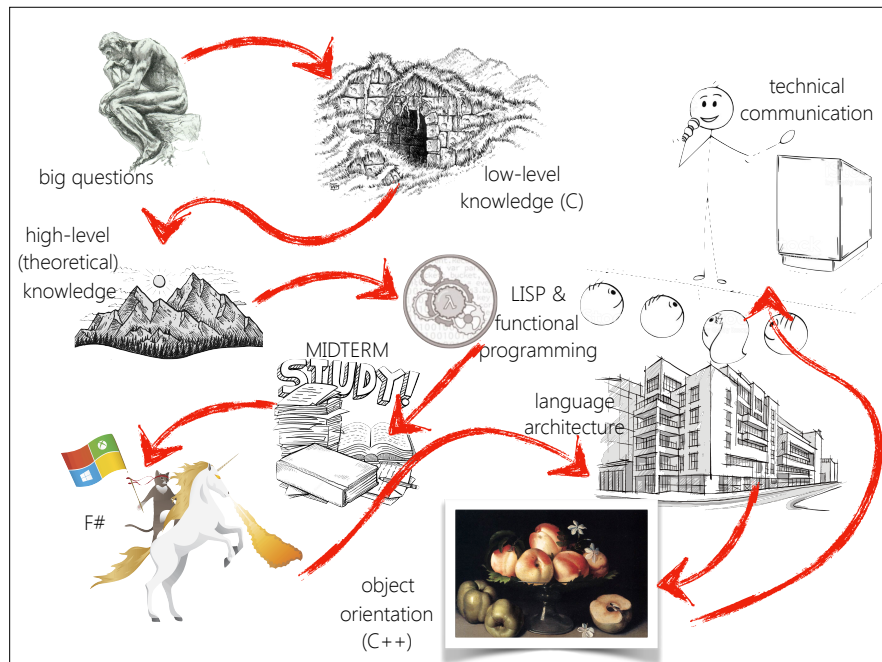
First half

- theoretical foundations
- common elements of languages
- functional vs. imperative languages
- new ways of thinking

Course Organization

Second half

- implementation techniques
- object oriented programming



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What do you know (or think you know)
about it?